XEV (H-3) - BCA (6)

2011

Full Marks: 100

Time: 3 hours

The questions are of equal value

Answer five questions including Question 1

Which is compulsory

1.

(i) (ii)

(iii) (iv) ?:

\n \t \b None of these tch of the function accepts string with blank spaces?
\ b None of these tch of the function accepts string with blank spaces?
None of these ich of the function accepts string with blank spaces?
ch of the function accepts string with blank spaces?
cin
cin
scanf()
8 ''
None of these
) hi

(d) A non- member function that can access the private data of a Class is known as

	(i) (ii)	friend function static function		
	(iv)	library function inline function		
(e)	The eof () function returns value when end of file is			
	detec	ted.		
	(i)	zero		
	(ii)	non-zero		
	(iii)	negative		
	(iv)	null		
(f)	The default value of reference type in Java is			
	(i)	false		
	(ii)	Zero		
	(iii)	One		
	(iv)	null		
(g)	Which one is not the keyword in Java?			
	(i)	Default		
	(ii)	Import		
		Main		
	(iv)	This		
(h)	Whic	Which type of inheritance is not supported by java?		
` /	(i)	Single		
	(ii)	Multiple		
	(iii)	Multilevel		
	(iv)	Hierarchical		
(i)	Which one is not supported by java?			
	(i)	Package		
	(ii)	Operator overloading		
	(iii)	Interface		
	(iv)	Applet		
(j)	•••••	Makes Java platform independently.		
	(i)			
	(ii)	Applet		
		Interface		
		None of these		



- 2. (a) What is Java? Discuss the features of Java in detail.
 - (b) What are the difference between Java and C and Java and C++?
- 3. (a) What is class? How to define class and create objects in Java?
 - (b) What is constructor? What are its special properties?
 - (c) Discuss the different access modifiers in Java.
 - (d) Write is interface? How to extend and implement it?
- 4. (a) What is interface? How to extend and implement it?
 - (b) Discuss method overriding.
 - (c) What is applet? Discuss the life cycle of an applet.
 - (d) Design an applet to print Hello Java. Also write HTML code to display the applet.
- 5. Write notes on the following:
 - (a) JVM
 - (b) Wrapper class
 - (c) Applet Tag
 - (d) Multithreading.
- 6. (a) What do you mean by animation? Write the names of popular S/W package used for animation.
 - (b) What are the uses of Artificial intelligence (AI) in computer science and robotics?
 - (c) Explain the dedicated computers and ATM.
 - (d) What is the role of data communication and networking in business?
- 7. (a) What is OOP? Discuss the advantage of using it.
 - (b) Explain key features of OOP.
 - (c) What is object? How to define it in C++? Explain with suitable example.



- (d) Write a program in C++ to find the area of rectangle using OOP's concept.
- 8. (a) What is constructor and destructor in C++? What are its advantages?
 - (b) Discuss default constructor and parameterized constructor with suitable example.
 - (c) Discuss operator overloading and its advantage.
 - (d) Write a program to overload increment operator ++.
- 9. (a) What is file? What are the file stream classes? Explain.
 - (b) Describe the syntax of open () function with its arguments.
 - (c) Discuss the different modes of file opening in detail.
 - (d) Write a program to create a text file and display its content on the screen.
- 10. Write short notes on the following:
 - (a) Recursion
 - (b) Virtual function
 - (c) New and delete operator
 - (d) Function overloading.

